Gaming Manufacturer Modular
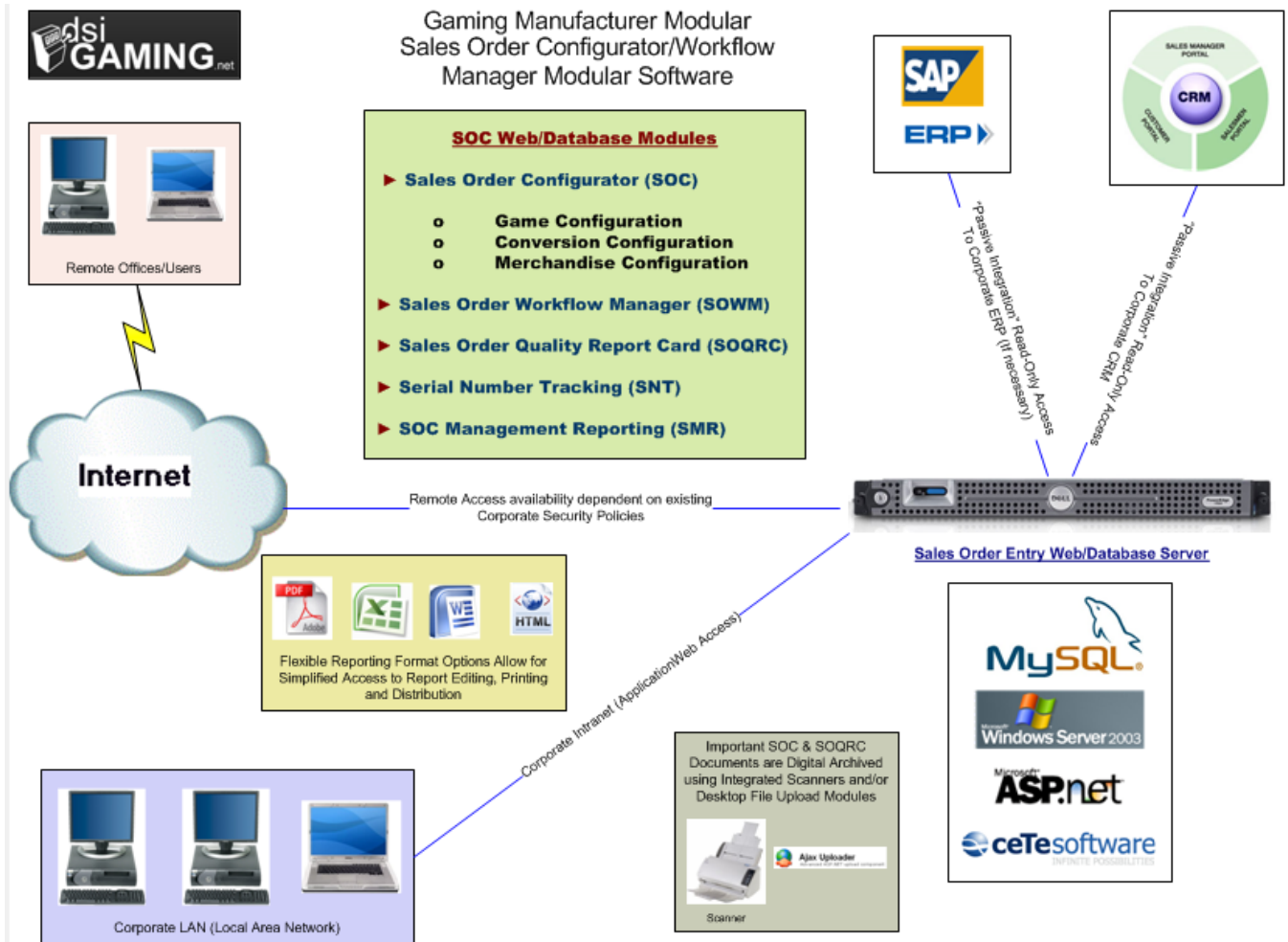# Sales Order Configurator/Workflow Manager Software

Sales Order Configuration Modules

The Gaming Manufacturer Modular Sales Order Configurator/Workflow Manager simplifies the process of creating and tracking a made-to-order gaming sales order. It provides organizational team members the ability to identify and track unique sales order product configurations and processing workflow checkpoints to better serve both internal and external customers.

Process orders and manage workflow more effectively, while ensuring that all data and documents related to sales transactions and workflow are captured in a manner that makes it easy for organizational users to effortlessly access data when needed utilizing intuitive web browser interfaces in an independent operating system platform environment. Flexible unified communication options (e.g., Email, Text Messaging-SMS) allow for efficiently accessible user notification options. Digitized Document Management promotes an environmentally aware paperless work environment.
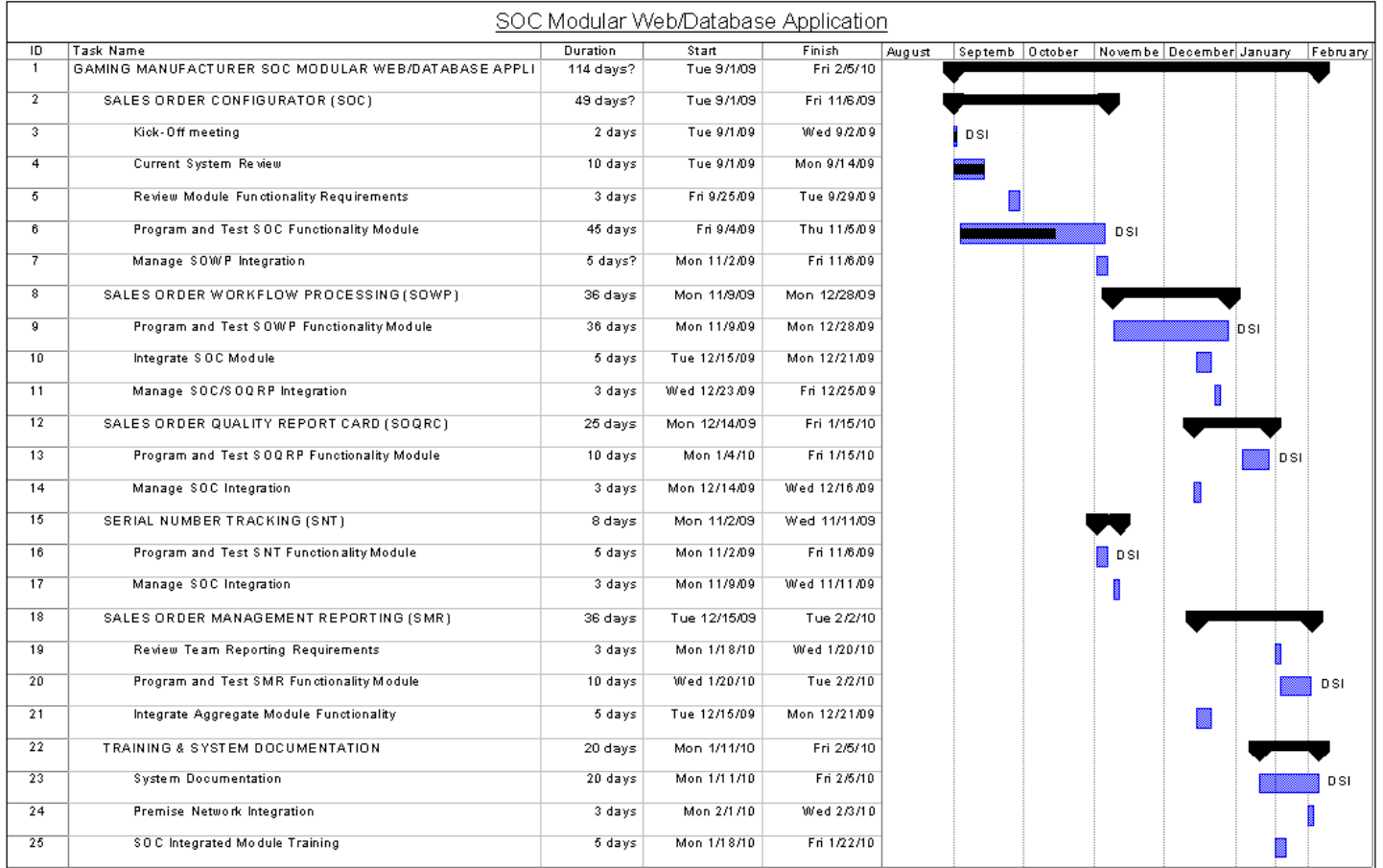
Administrative modules provides the ability to dynamically add new order specific objects and data to Sales Order line item configurations and workflow management tasks avoiding costly system personnel resource intervention expenses.

Gaming Manufacturer Modular
Sales Order Configurator/Workflow
Manager Modular Software

SOC Web/Database Modules

► **Sales Order Configurator (SOC)**

    o   **Game Configuration**
    o   **Conversion Configuration**
    o   **Merchandise Configuration**

► **Sales Order Workflow Manager (SOWM)**

► **Sales Order Quality Report Card (SOQRC)**

► **Serial Number Tracking (SNT)**

► **SOC Management Reporting (SMR)**

Remote Offices/Users

Internet

Remote Access availability dependent on existing Corporate Security Policies

Flexible Reporting Format Options Allow for Simplified Access to Report Editing, Printing and Distribution

Corporate Intranet (Application/Web Access)

Passive Integration Read-Only Access To Corporate ERP (If necessary)

Passive Integration Read-Only Access To Corporate CRM

Sales Order Entry Web/Database Server

Important SOC & SOQRC Documents are Digital Archived using Integrated Scanners and/or Desktop File Upload Modules

Ajax Uploader

Scanner

Corporate LAN (Local Area Network)

Project Status:

Project Management details can be effortlessly accessed via Intranet web access for dynamic real time project status departmental access and visibility:

SOC Modular Web/Database Application

ID	Task Name	Duration	Start	Finish
1	GAMING MANUFACTURER SOC MODULAR WEB/DATABASE APPLI	114 days?	Tue 9/1/09	Fri 2/5/10
2	SALES ORDER CONFIGURATOR (SOC)	49 days?	Tue 9/1/09	Fri 11/6/09
3	Kick-Off meeting	2 days	Tue 9/1/09	Wed 9/2/09
4	Current System Review	10 days	Tue 9/1/09	Mon 9/14/09
5	Review Module Functionality Requirements	3 days	Fri 9/25/09	Tue 9/29/09
6	Program and Test SOC Functionality Module	45 days	Fri 9/4/09	Thu 11/5/09
7	Manage SOWP Integration	5 days?	Mon 11/2/09	Fri 11/6/09
8	SALES ORDER WORKFLOW PROCESSING (SOWP)	36 days	Mon 11/9/09	Mon 12/28/09
9	Program and Test SOWP Functionality Module	36 days	Mon 11/9/09	Mon 12/28/09
10	Integrate SOC Module	5 days	Tue 12/15/09	Mon 12/21/09
11	Manage SOC/SOQRP Integration	3 days	Wed 12/23/09	Fri 12/25/09
12	SALES ORDER QUALITY REPORT CARD (SOQRC)	25 days	Mon 12/14/09	Fri 1/15/10
13	Program and Test SOQRP Functionality Module	10 days	Mon 1/4/10	Fri 1/15/10
14	Manage SOC Integration	3 days	Mon 12/14/09	Wed 12/16/09
15	SERIAL NUMBER TRACKING (SNT)	8 days	Mon 11/2/09	Wed 11/11/09
16	Program and Test SNT Functionality Module	5 days	Mon 11/2/09	Fri 11/6/09
17	Manage SOC Integration	3 days	Mon 11/9/09	Wed 11/11/09
18	SALES ORDER MANAGEMENT REPORTING (SMR)	36 days	Tue 12/15/09	Tue 2/2/10
19	Review Team Reporting Requirements	3 days	Mon 1/18/10	Wed 1/20/10
20	Program and Test SMR Functionality Module	10 days	Wed 1/20/10	Tue 2/2/10
21	Integrate Aggregate Module Functionality	5 days	Tue 12/15/09	Mon 12/21/09
22	TRAINING & SYSTEM DOCUMENTATION	20 days	Mon 1/11/10	Fri 2/5/10
23	System Documentation	20 days	Mon 1/11/10	Fri 2/5/10
24	Premise Network Integration	3 days	Mon 2/1/10	Wed 2/3/10
25	SOC Integrated Module Training	5 days	Mon 1/18/10	Fri 1/22/10

Sales Order Configurator (SOC) Object Definitons:

ORDER SPECIFIC – Associated with each specific ales order

- Sales Order Number
- Order Submission Date
- Customer Name   *CRM Access ?*
- Property/Casino   *CRM Access ?*
- Jurisdiction   *Automated Game Shipment/NVGCB - Requires Serial Number and SO Number*
- Order Type
- Merchandise Needed   *Bring up Merchandise Order*
- Spare Parts Kit
- Install Date
- Documents
  - Executed Agreement   *Scanned and/or Uploaded*
  - Progressive Worksheet *Scanned and/or Uploaded*
- **Administrative Ability to Dynamically Add Customized Objects**

GAME SPECIFIC – Associated with each game line item

- Ship Date
- Quantity
- Game Title
- Game Theme
- RLC
- %
- Part No   *Does PartNo Determine Game Title/Theme ?*
- SW Level
- Denom
- Top AwardCandle Color
- *** Global Parameters***   *Specific to Line Numbers ?*
- Cabinet Type
- Cabinet Color
- Cabinet Condition
- Language
- Voltage
- Bills Accepted
- Progressive Type
- Progressive Meter
- # of Games to Be Linked
- # Linked Banks
- Printer
- Printer Firmware
- Bill Validator
- Comments
- Serial Number
- **Administrative Ability to Dynamically Add Customized Objects**

Sales Order Configurator Object Definitons (Continued):

CONVERSION – Associated with each game conversion line item

- Ship Date
- Serial Number
- From
- To
- Quantity
- Game Title
- Game Theme
- RLC
- %
- Part No
- SW Level
- Denom
- Top Award
- Candle Color
- *** Global Parameters***
- Cabinet Type
- Progressive Type
- Comments
- **Administrative Ability to Dynamically Add Customized Objects**

MERCHANDISE - Associated with each order merchandise line item

- Quantity
- New Bank
- New Theme
- New Configuration
- New Denom
- Current Theme
- Current Configuration
- Current Denom
- Sign Display Needed
- Sign to Rotate
- Sign Height Restriction
- Endcap Lightboxes Needed
- Endcap Lightbox Graphics Needed
- Dividers Needed
- Divider Graphics Needed
- Bases Needed
- Bases Graphics Needed
- Chairs Needed
- Chairbacks Needed
- Comments
- **Administrative Ability to Dynamically Add Customized Objects**

Sales Order Workflow Manager:

User Profiles - Associated Individual Team Members

- o Workflow Group
- o Manager
- o Notification Requirements
- o **Administrative Ability to Dynamically Add Customized Objects**

Group Profiles – Functional Processing Groups

- o Group Name
- o Group Members
- o Notification Requirements
- o **Administrative Ability to Dynamically Add Customized Objects**

Workflow Categories – Type of Workflow

- o Workflow Group Members
- o Approval Requirements
- o Approval Conditions
- o Status Requirements
- o Notification Requirements
- o **Administrative Ability to Dynamically Add Customized Objects**

Workflow Stages – Processing Stages

- o Workflow Group Members
- o Processing Order
- o Approval Requirements
- o Approval Conditions
- o Status Requirements
- o Notification Requirements
- o **Administrative Ability to Dynamically Add Customized Objects**

Sales Order Quality Report Card (SOCRC) Object Definitons:

CHECKLIST - Allow for Critical versus Non-Critical category assignment

- **Modifications Completed By**
- **Implementation By**
- **Monthly Results Reported By**
- **Order Type / Payment Terms** (i.e. matches agreement / purchase order)
- **Jurisdiction** (i.e. matches agreement / purchase order)
- **Sales Agreement / Purchase Order** (i.e. attached to order)
- **Progressive** (i.e. # banks, # machines, link type, Quantity, progressive calc worksheet)
- **Customer Request Date** (i.e. in accordance to lead time matrix)
- **Other** (i.e. quantity, condition)
- **Product / Titles** (i.e. EMC versus EMC Coinless**,** product doesn't support game titles)
- **Software** (i.e. incorrect software level. unapproved software)
- **Hardware / Firmware** (i.e. incorrect printer firmware, unapproved printer)
- **Denomination** (i.e. denom, candle color, decals)
- **Coin / Hopper Functionality** (i.e. coin comparator)
- **Merchandise** (i.e. configuration, denom)
- **Administrative Ability to Dynamically Add Customized Objects**

Serial Number Tracking (SNT) Object Definitons:

SERIAL NUMBER TRACKING – Visibility to Game Lifecycle Movement via assigned Serial Numbers

- **Serial Number**
- **Submission Date**
- **Ship Date**
- **Customer Name**
- **Property Casino**
- **Jurisdiction**
- **Sales Order Number**
- **Sales Order Type**
- **Documents**

SOC Management Reporting (SMR):

- **Design Standard Reporting Definitions based on New and Existing Report Requirements**
- **Flexible Reporting Format Options include dynamically created Adobe PDF. Excel, Word and HTML**